



LEAGUE OBJECTIVE

To provide a platform to share the gospel & impart biblical values to both Christians and non-Christians

THE TEAM

1. Each team must register a minimum of 7 and a maximum of 15 players for the league.
2. New players can be registered no later than 1 month from the date of commencement of the league if the team has not reached the maximum of 15 players.
3. No players can be deregistered while the league is in progress.
4. At least 25% of registered players must be non-Christians and 25% Christians.
5. Each team consists of only one gender; males for the Men's League, females for the Women's League.
6. There is no age limit on the players.
7. Each team must submit a minimum of 7 and a maximum of 12 registered players for each match; their names will be reflected on the Match Day Team Sheet.
8. Registered players who are not on the Match Day Team Sheet are not allowed to play or act as substitutes on that particular match day even if the team is short-handed due to injury or expulsion.
9. The Team Manager is the sole spokesperson for the team.
10. All participating teams must be affiliated or accountable to a church or Christian organization.

TEAM COMMITMENTS

1. Each team must have a mature Christian Team Manager committed to:
 - a. impart biblical values and share the gospel
 - b. carry out the curriculum and disciple the players
 - c. provide end-season report on actions, responses of players and evaluation
2. Each team must prepare their players to do a short sharing (maximum 5 minutes) on what they have learnt from the curriculum, the training sessions, or participating in this league.



3. One registered player from one of the two teams is to do the sharing before the start of the match they are involved in.
4. The player is selected by the Team Manager from the appointed team according to the League Fixture; this player need not be on the Match Day Team Sheet for that particular day.
5. All registered players of every team are to be present for the mid-season event.

LEAGUE SYSTEM

1. There will be 2 leagues - the Men's League and the Women's League.
2. Each league will be split into groups in round-robin format. The number of teams in each group is dependent on the total number of participating teams.
3. The top two teams of each group will proceed to the Cup knock-out, whereas the 3rd and 4th teams of the group will proceed to the Plate knock-out. The losers of the semi-finals in the Cup knock-out will proceed to the 3rd/4th placing while the winners of the semi-finals proceed to the Final. ¹ There will only be 1st/2nd placing for Plate knock-out.
4. Points system during round-robin as follows:
 - a. Win – 3 Points
 - b. Draw – 2 Point
 - c. Lose – 1 Point
5. At the end of the round-robin within a group, if two or more teams share the same points, their ranking will be decided as follows:
 - a. Head to head match result; the team that wins in the corresponding fixture ranks higher.
 - b. The points scored - points against difference in all matches within the group; the team with greater point differences ranks higher.
 - c. The number of points scored in all matches within the group; the team with more points scored ranks higher.
 - d. The number of points against in all matches within the group; the team with fewer points against ranks higher.



- e. If all previous quotients are unable to differentiate the teams, a re-match will take place and the first team to score 5 points ranks higher.
6. Drawn games during the knock-out phase will have an extra 5-minutes period to decide the winner. If game is still tied after that, another extra 5-minutes period will be played and so on until a winner is decided.
7. Teams that are disqualified from a match or conceded a walkover will be awarded 0 league points.
8. Team Manager must attend the Team Managers' Training scheduled before the commencement of the league. Otherwise, the team will not be allowed to participate in the league.
9. Team Manager must attend the scheduled Team Managers' Meetings. A representative must be sent in lieu if Team Manager is unable to attend. Teams whose representatives fail to attend the meetings will have 2 points deducted from their league standing.

REGISTRATION/REPORTING

1. Players are subject to random checks and are to present one of their personal IDs as stated below:
 - a. Passport
 - b. Student Pass
 - c. Identity Card
 - d. EZ link card
 - e. Driving license
2. Teams that register players using false IDs will be disqualified from the league.
3. Teams that are late for registration / reporting may be disqualified or penalized at the discretion of the Organizers.
4. Teams are to report to competition venue at least 30 minutes before the match starts (to report, warm-up and prepare team sharing).



GROUND-RULES

1. Referee has the final say. Any appeal can only be done through the Team Managers.
2. Players are to be in proper sports attire for the games.
3. Players are to conduct themselves properly throughout the entire league.
4. Players or teams that violate these guidelines may be disqualified from the league at the discretion of the Organizers.
5. At the discretion of the Organizers, when the rules are seriously breached (heavy foul play, foul play on purpose, misconduct towards the referees, the audience or other players), one player or a team may be disqualified from the league.
6. If a whole team is disqualified, all the matches scheduled to be played by that team will be awarded to the opposition with a 0:30 score line.
7. A walkover will be issued to teams that fail to turn up for matches 5 minutes after the official match time. The match will be awarded to the opposition with a 0:30 score line.
8. Teams playing in the first match will set up the place (at least 15 minutes before match starts) and teams playing in the last match will clear up the place (within 15 minutes after match ends).
9. If Team Manager foresees that the team will not be able to play for a scheduled match, he/she may appeal to the organising committee for re-schedule of match at least one month in advance.
10. Court officials and field referees must still turn up for their officiating duties even if Team Managers have successfully appeal to reschedule a match. Failure to turn up without a valid reason would result in a 1-point deduction from the team's overall league standings.
11. Only TBAS certified or CRS trained court officials and field referees are allowed to perform relevant duties. Teams that send non-certified or untrained personnel to perform duties would result in a 1-point deduction from the team's overall league standings.



WALKOVER APPEALS

1. Appeals are only for potential walkovers that Team Managers foresee.
2. If appeal is made less than one month to the match date, the organizing committee will decide if the request can be accommodated.
3. The competition committee will be in-charge of the walkover appeals.

GAME RULES

1. All rules are as per stated in The Official Tchoukball Rules sanctioned by the International Tchoukball Federation (FITB) with the exception of:
 - a. Rule 3.2
 - The ball for men's matches will have a circumference of 54 to 56cm and weigh between 325 and 400 grams.
 - b. Rule 4.1.1
 - A team can consist up to 15 players.
2. All rules are subject to The Official Interpretations of The Rules of Tchoukball sanctioned by the International Tchoukball Federation (FITB).

Notes:

¹ The actual league format will be decided by the Organizers based on the total number of participating teams after registration closes.

² The organizing committee holds the right to decide on any issues raised that are not stated in the Rules & Regulations

³ The organizing committee has the right to alter the schedules of the League if necessary. Participating teams will be informed of the changes.

⁴ Participating teams shall be responsible for their own first aid and medical coverage throughout the League.

⁵ The organizing committee and its sponsors shall not be held liable for any accident, injury or loss of personal property during the League.

⁶ All decisions made by the organizing committee are final; appeals can only be made to the disciplinary board by Team Manager.